

Beaumont Little Dribblers Basketball

Rules For Coaches

A. OBJECTIVES:

- A1.** Beaumont Little Dribblers Basketball (BLDB) seeks to promote the ideals of good sportsmanship, teamwork, self-discipline, courage, and honesty both by instruction and example. BLDB will promote these ideals by providing a supervised, competitive environment focused on providing its participants with the opportunity to learn and play the game of basketball. The Coaches and Parents shall bear in mind at all times that the attainment of exceptional athletic skill or the winning of games is secondary and the molding of future citizens is of prime importance.
- A2.** Each team shall be balanced in the talent and opportunities with other teams in the same league as much as possible.

B. GENERAL:

- B1.** Each player shall be assigned to one (1) of four (4) leagues based upon said player's age as of the first day of August immediately preceding the registration of said player. For the all girl leagues or for all girl teams playing in a mixed league, the President shall designate the ages of the girls. Otherwise, the four (4) leagues are as follows:

Primary League	six (6) to seven (7) years old
Junior League	eight (8) to nine (9) years old
Major League	ten (10) to eleven (11) years old
Senior League	twelve (12) to fourteen (14) years old.

- B2.** Players will only be allowed to play in their own age groups, except under special circumstances and then only with the written permission of the President of BLDB.
- B3.** Initial team rosters will consist of a minimum of six (6) and a maximum of ten (10) players..
- B4.** Teams may only practice at the times and places scheduled by BLDB except under special circumstances and then only with the prior written permission of the President.
- B5.** Coaches may not contact any potential player or players or their families prior to the completion of the player selection process.

C. GYM RULES:

- C1.** The coaches are responsible to see that their players and the families of their players abide by gym rules.
- C2.** No children will be allowed in the gyms or on a school's property unattended. No one is allowed to roam the school's halls or classrooms or to disturb school projects or property.
- C3.** There will be no food or drinks allowed in the gyms. Tobacco use at any BLDB event is strictly prohibited.
- C4.** There will be no obscene language or excessive noise.
- C5.** Standard basketball shoes will be worn by players, coaches, and assistant coaches.
- C6.** School property shall not be in any way defaced, altered, or modified.
- C7.** Any BLDB Board member or game official may close the gym and school to non-participants of a game or practice.

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D. PLAYER SELECTION:

- D1.** Selection of players shall be by draft with the team coaches drawing for the initial order of the draft with no trading draft places nor draft choices nor players.
- D2.** Only the coach and those persons requested by the Player Agent to assist at the draft are allowed at the draft. **A coach may NOT bring an assistant.**
- D3.** When the number of players on each team vary, the coaches will draw to see which teams will have the larger number of players. Said teams having the larger number of players will select the extra players in a bonus round following regular round four.
- D4.** Each successive round of the draft will be in reverse order of the previous round; including both regular and bonus rounds, except if the total number of rounds is an odd number, then the players remaining and not subject to an option will be selected in the last round by draw.
- D5.** Any player who is required to attend try-outs, but fails to attend, will be put into a hat for selection by random draw. These players cannot be drafted by name. Coaches can ask for a player to be removed from the hat and made available to draft by name if the Player Agent and 100% of the head coaches in the league in question agree to do so.
- D6.** When it is his/her draft turn, a coach may select any available draft eligible player or select to draw a name from the hat containing players who did not attend try-outs. This process continues until all draft eligible players and players placed in the hat have been selected.
- D7.** A coach will be allowed a maximum of 30 seconds to make his/her selection. A player selection will be considered final when the coach announces his/her selection. When a coach draws a player from the hat, that selection is considered final at the time of the draw.
- D8.** A coach may choose to have his/her child(ren) tryout and rated by the Player Agent or those assigned by the Player Agent, and the Player Agent place the coach's child(ren) in the draft according to the Player Agent's ranking. A coach that does not elect to have his/her child ranked and placed by the Player Agent will have their child placed in the draft by league age.
- D9.** For those coaches having their child placed in the draft by league age, the Player Agent will determine which rounds of the draft each league age will be placed. If the coach has more than one son/daughter in the league, the oldest son/daughter will be taken in the appropriate league age round, and the next ones in each successive round thereafter until all are taken unless otherwise stipulated by the Player Agent.
- D10.** For an assistant's son/daughter to play on the team, the coach must draft said player just like any other player with no preference being given.
- D11.** All brothers/sisters playing in the same league, unless requested by the parent/guardian, will play on the same team. When a brother/sister option is first taken in the draft, the remaining brothers/sisters will be taken each successive round until all are taken. For any brother/sister option not previously taken, the last coach having enough draft places available must take said players in the final rounds.
- D12.** No one, including players, shall be told the position in which any players were drafted.
- D13.** Any draft problem, condition or procedure that may arise before, during, or after the draft, not covered by the selection rules, shall be ruled on by the President and his/her decision will be final and binding. The President may declare a completed draft to be void and call for any or all of the draft to reoccur.

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E. LOSS OF PLAYER(S), PLAYER REPLACEMENT, AND LATE REGISTRATIONS:

- E1.** Coaches must immediately notify the Player Agent if a player is lost. A player will be considered lost on the first calendar day in which the player cannot participate in a game or practice due to moving away, injury which will not allow participation for the remainder of the season, or voluntary withdrawal. Failure to notify the Player Agent may result in suspension or removal of the coach and/or forfeiture of games.

- E2.** When a player is lost, the Player Agent will determine if there is an eligible player on the waiting list for this league. If there is an eligible player on the waiting list for this league, replacement players must be taken from the waiting list in the order set forth by the Board Of Directors. The first team losing a player will take the first person from the waiting list, the second team losing a player will take the second person from the waiting list, etc. If two or more teams lose a player at the same time, the order of replacement will be by draw.

- E3.** If there are no players on the waiting list for the league and a player is lost, the coach may recruit a player only if the total number of players on his/her team is less than 80% of the maximum number of players per team for that league as set forth by BLDB. For example, if BLDB specifies the maximum number of players per team for a league is eight (8) players, then a coach may recruit one player if the total number of players on his/her team drops to six (6) players and may recruit two (2) players if the total number of players drops to five (5) players.

- E4.** Any replacement player, whether recruited or from the waiting list, must be fully registered with BLDB before participating. Coaches are responsible for contacting the Registrar and/or Player Agent to ensure any replacement player is fully registered.

- E5.** If a league has teams which vary in number of players and a player registers after the draft who would be in said league, then the player will be put on the team with the smaller number of players. If more than one team has the smaller number of players, the Registrar will randomly draw which team that player will be placed on.